

To: All Members of Westlake Townhomes

From: The Board of Directors

Date: April 1, 2024

The April Board of Directors meeting will take place on the 17th of April at 7pm in the lounge of the clubhouse. All members are welcome to attend. The lounge is set up in a way that social distancing can be achieved.

Anyone interested in running for the Board of Directors? We have two positions up for election this year. Please submit a resume to the office by April 30, 2024. Resumes will be published in the May newsletter for review. The Annual Meeting will take place on June 5, 2024.

In early April, we will once again offer two bags of topsoil to each townhome. Simply call the clubhouse and leave your name and address and we will deliver the topsoil to your home. We will also have grass seed available at the clubhouse for pickup. The soil and seed can be used to do touch up around your area. Many homes have ruts next to the driveway that were not caused by the snowplows.

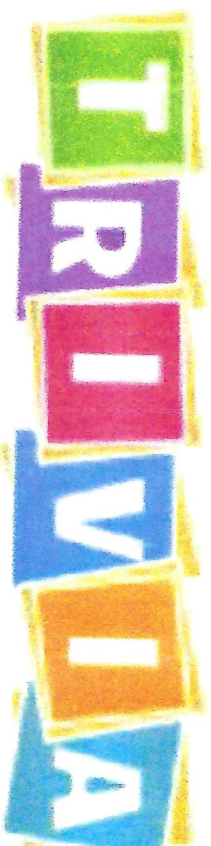
Premier Landscape continues to work on Spring cleanup. The weather has slowed the process over the past few weeks. Rain and snow have caused them to call off many days. They will continue working on cleanup until complete. Weed and feed will be applied this month as weather permits.

Are you 16 years old or older and a good swimmer? Interested in becoming a lifeguard? Stop by the clubhouse and fill out an application if interested. You may also stop in and talk to current lifeguard Miranda for details regarding the position.

Please remember that if you are planning on staining your fences this year the color that is approved is Tugboat made by the Behr company. The code for the stain is SC-141.

Check out the flyer for the next adult social event. Thirsty Thursday with trivia!

Have a Happy and Safe April!!



Thirsty Thursday Trivia Night

Thursday, April 18, 2024 – 6:30 p.m. to 8:30 p.m.

Come enjoy a night with your neighbors at the Clubhouse!

BYOB

\$1 cover charge per resident

21 & over event, please drink responsibly